**Acceptance Tests**

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| **Test ID** | **Description** | **Expected Results** | **Actual Results** |
| addRecipe1 | Precondition: Run CoffeeMaker  Enter: Menu option 1, "Add a recipe " Name: Coffee Price: 50 Coffee: 3 Milk: 1 Sugar: 1 Chocolate: 0 Return to main menu. | Coffee successfully added. |  |
| deleteRecipe1 | Precondition: addRecipe1 has run successfully Enter: Menu option 2, "Delete a recipe " Select: Coffee Return to main menu. | Successfully deleted |  |
| editRecipe1 | Precondition: addRecipe1 has run successfully  Enter: Menu option 3, "Edit a recipe " Select: Coffee  Price: 50 Coffee: 3 Milk: 1 Sugar: 1 Chocolate: 0  Return to main menu. | Coffee successfully added. |  |
| testAddInventory | Precondition: addRecipe1 has run successfully  Enter: Menu option 4, "Add inventory " Coffee: 3 Milk: 1 Sugar: 1 Chocolate: 1 Return to main menu. | Inventory successfully Added |  |
| testCheckInvetory | Precondition: addRecipe1 has run successfully  Enter: Menu option 5, "Check inventory " Check levels are correct Return to main menu. | inventory successfully checked |  |
| testPurchaseBeverage | Precondition: addRecipe1 has run successfully  Enter: Menu option 6, "Make coffee " Select "coffee " Pay: 100 Change: 50 Return to main menu. | beverage successfully purchased |  |
| testGetRecipeForName | Precondition: addRecipe1 has run successfully  Add new item  get item by given name | recipe returned by name |  |